

Robust Digital Image Watermarking Algorithm against RST Attacks using Self-patch Correlation

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Abstract— In this paper, we propose an effective watermarking scheme using self-patch correlation based on Radon transform for image. The robustness against Rotation, Scaling, and Translation (RST) attacks is achieved using the translation property of the Radon transform and self-patch correlation. The Radon transform emphasizes and detects the linear characteristic to calculate the angle of image rotation. We insert random number blocks in the frequency domain to determine whether the image is scaled and predict the scale degree. The watermark is a hologram generated by quantization based on the cover image. We used hologram quantization to spread the watermark information and analyze the cover image in detail. The hologram is transformed by a discrete fractional random transform (DFRNT) with a random seed β . It makes the watermark security. We detect the watermark after restoring the image. The proposed method uses discrete wavelet transform (DWT) domain. DWT domain watermarking is robust against signal processing attacks. We have performed an intensive simulation to show the robustness in geometrical attacks.

Keywords—image watermarking; radon transform; self-patch correlation; digital wavelet transform; robust.

I. INTRODUCTION

As more and more people are interested in the intellectual property rights, extensive research has been done on copyright protection technology. With the improvement of science and copyright protection technology, many high-performance multimedia devices are produced, as well as high definition multimedia products. Thus, we have to develop and improve a corresponding technique for copyright protection.

Digital watermarking is an efficient solution for copyright protection, which inserts copyright information such as author name or ID into the contents [1]-[4]. The watermarking methods should be robust against various attacks. Geometric attack is known as one of the most difficult attacks to resist. It includes rotation, scaling and translation (RST). There are many research works dealing with geometric attacks, such as non-blind scheme [5], invariant domain embedding [6][7], template based

synchronization [8][9] and feature-based synchronization [10]-[18].

We propose an algorithm to predict the geometrical attacks and automatically restore and then detect the watermark from the restored image.

First, we predict whether or not the image is rotated and calculate the degree of angle of rotation using image normalization [19]. Second, we predict whether or not the image is scaled and translated, and we calculate the degree of scaling and distance of translation. After this pre-processing, we extract the watermark.

II. RELATED WORKS

A. Image normalization

We use image normalization resistant against rotation attack. Figure 1. shows the process of image normalization. Through the image normalization, a rotated image can be corrected.

Step 1: Detect the edge of the original image using canny detect operator.

Step 2: Link the edge with thickening operation.

Step 3: Calculate the rotation angle and normalize image.

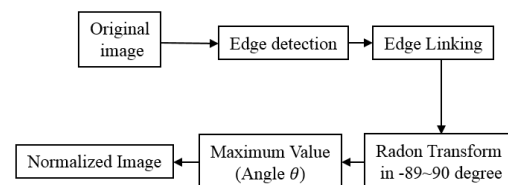


Figure 1. The process of Image Normalization.

B. Radon transform

The Radon transform is the integral transform consisting of the integral of a function over straight lines. The transform was introduced in 1917 by Radon [20]. The Radon transform of image function $f(x, y)$ is denoted by $R(\theta, r)$, which is defined as follows:

$$R(\theta, r) = \iint f(x, y) \delta(r - x \cos \theta - y \sin \theta) dx dy \quad (1)$$

where δ is the Dirac function. $\theta \in [0, \pi)$ denotes the angle between the beam and x-axis. $r \in (-\infty, \infty)$ is the perpendicular distance from the beam crossing the origin.

III. SELF-PATCH CORRILATION

For predicting whether or not the image is scaled and translated, and for calculating the degree of scaling and distance of translation, we used the self-patch correlation. It consists of the following steps:

Step 1: Transform the original image in frequency domain.

Step 2: Generate the $n \times n$ pseudo random number block. Arrange the random number blocks as same size of image transformed.

Step 3: Add the transformed image and random number blocks.

Step 4: After scaling and translating the image, transform the attacked image in frequency domain

Step 5: Split the block ($n \times n$) as patch, and add with generate a blank block which size as same as attacked image.

Step 6: Based on the peaks position and inserted random number block size, we can calculate the scale proportion and the distance of translation.

Figure 2. shows the process of predicting the scale degree using self-patch correlation

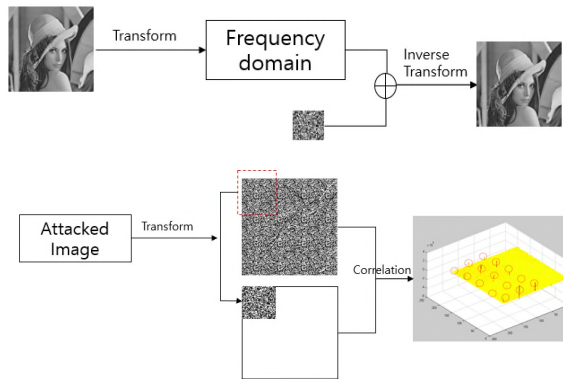


Figure 2. The process of predicting the scale degree using self-patch correlation.

IV. PROPOSED ALGORITHM

A. Embedding Scheme

Step 1: Insert the random number blocks into the transformed image on frequency domain.

Step 2: Encode the watermark message by quick response (QR) code encoder.

Step 3: Transform the QR code using a discrete fractional random transform (DFRNT) with seed β , and generate the hologram.

Step 4: Normalize the original image and get angle value by radon transform.

Step 5: Rotate the hologram by angle θ and get the new matrix.

Step 6: Transform them by two-depth, two- dimension Inverse DWT.

Step 6: Add the matrixes that gained in Step1 and Step 6.

B. Estimate attacks and restore

First, we predict whether or not the image is rotated and calculate the degree of angle of rotation using image normalization. Next, we predict whether or not the image is scaled and translated, calculate the degree of scaling and distance of translation.

Through the normalization algorithm and self-patch correlation, we can get the degree of rotation angle and the scale proportion. Based on these values, we restore the image and execute subsequent processing.

C. Extraction Scheme

The extraction process is the reverse of the embedding process, as follows:

Step 1: Transform the matrix using a two-depth, two-dimension discrete wavelet transform (DWT), and select the subbands.

Step 2: Add the subbands and transform them by DFRNT with seed β .

Step 3: Restore them with ReHologram and decode with QR decoder.

Step 4: If the QR decoder cannot decode the message, then distort the image. Loop from Step 1 to Step 4 until the decoder can read the QR code.

V. EXPERIMENTAL RESULTS

In this paper, we used a QR code for the watermark message. QR codes consisted of black modules arranged in a square pattern on a white background. The size of the QR code was 21×21 and its payload was from 72 to 152bits. It used Reed–Solomon error correction algorithm with four error correction levels. The higher the error correction level, the lower the storage capacity. According to the level, from 7% to 30% damaged QR Code can be restored.

Each 0.23% means that the QR code has the 1pixel point error in 21×21 . According to the QR code attribution that can be restored from 7 to 30%, the results with the values of BER are enough to restore the watermark information. In rotation attack 0~20 degree scale 0.8~1.4, we detect the watermark with 0.7~4.3% BER. We used the QR code as watermark which can restore the damaged QR code.

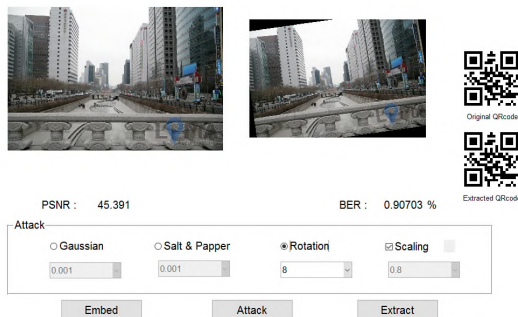


Figure 3. The performance of the experiment.

VI. CONCLUSION AND FUTURE WORK

In this paper, we propose a watermarking scheme using self-patch correlation based on Radon transform for image. The robustness against geometrical attacks is achieved using the translation property of the Radon transform and self-patch correlation. To evaluate the performance of the proposed method, watermark information was embedded in the wavelet-transformed domain. The experimental results showed that the proposed method gives robustness under RST attacks. In rotation attack 0~20 degree scale 0.8~1.4, we detect the watermark with 0.7~4.3% BER. We proposed an algorithm is robust to limited scale and angle degree. In many previous watermarking technology researches, they extract the watermark after rotation attack means that it is robust to the interpolation between rotate the image and re-rotate the image. In this paper, we predict the rotate the degree of rotating attack and restore. In the future work, we need more research to overcome the limitations.

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