

## Table of Contents

GPU Based Burning Process Simulation <i>Ran Jiao, Liu Yonggan, and Hao Aimin</i>	1
Context-dependent Action Interpretation in Interactive Storytelling Games <i>Chung-Lun Lu and Von-Wun Soo</i>	7
Developing User-Centered Video Game Concepts for Language Learning <i>Yorick Poels, Jan-Henk Annema, Bieke Zaman, and Frederik Cornillie</i>	11
Online Casinos: The Addiction Under Control Role of Web 2.0 and re-documentarisation <i>Karim Fraoua and Christian Bourret</i>	17
Evaluation of User Interface Satisfaction of Mobile Maps for Touch Screen Interfaces <i>Ya-Li Lin</i>	22
Tablet PCs – An Assistive Technology for Students with Reading Difficulties? <i>Andrea A. Gasparini and Alma Leora Culen</i>	28
Spatial Ability and Map-Based Software Applications <i>Michelle Rusch, Sarah Nusser, Les Miller, Georgi Batinov, and Kofi Whitney</i>	35
A Presentation Support System by Expanding Embodiment with a Mobile Touchscreen Device <i>Michiya Yamamoto, Taku Murabayashi, and Tomio Watanabe</i>	41
Designing Mobile Apps for Visually Impaired and Blind Users <i>Javier Sanchez and Joaquin Selva Roca de Togores</i>	47
Building Bridges Between Elderly and TV Application Developers <i>Jose Coelho, Carlos Duarte, Pedro Feiteira, Daniel Costa, and David Costa</i>	53
Analysis of Volumetric Tactile Symbols Produced with 3D Printing <i>Jaume Gual, Marina Puyuelo, and Joaquim Lloveras</i>	60
Ethnographic Examination for Studying Information Sharing Practices in Rural South Africa <i>Amandeep Dhir, Imad Moukadem, Nobert Jere, Puneet Kaur, Sari Kujala, and Antti Yla-Jaaski</i>	68
Accessibility Study of Rich Web Interface Components <i>Juliana Braga, Rafael Damaceno, Rodrigo Leme, and Silvia Dotta</i>	75
Virtualization Technology for Multi-display Systems	80

<i>Igor Petukhov, Lyudmila Steshina, and Ilya Tanryverdiev</i>	
A Generic Approach to Interactive University Timetabling <i>Michael Zeising and Stefan Jablonski</i>	84
The Utility of Controlled Vocabularies within Bookmark Management Tasks <i>Siu-Tsen Shen and Stephen D. Prior</i>	90
Designing Multi-Modal Map-Based Interfaces for Disaster Management <i>Volker Paelke, Karsten Nebe, Christian Geiger, Florian Klompmaker, and Holger Fischer</i>	95
Multilingual Ontology Alignment Based on Visual Representations of Ontology Concepts <i>Srdan Mihic and Dragan Ivetic</i>	101
TsoKaDo: An Image Search Engine Performing Recursive Query Recommendation Based on Visual Information <i>Lazaros Tsochatzidis, Athanasios Kapoutsis, Nikos Dourvas, Savvas Chatzichristofis, Yiannis Boutalis, and Konstantinos Zagoris</i>	106
Head Nod and Shake Gesture Interface for a Self-portrait Camera <i>Shaowei Chu and Jiro Tanaka</i>	112
Towards 3D Data Environments using Multi-Touch Screens <i>Francisco R. Ortega, Armando Barreto, Naphtali Rishe, and Malek Adjouadi</i>	118
User Interface for Trust Decision Making in Inter-Enterprise Collaborations <i>Puneet Kaur, Sini Ruohomaa, and Lea Kutvonen</i>	122
Human Operator Perspective to Autonomic Network Management <i>Marja Liinasuo, Iina Aaltonen, Hannu Karvonen, Beatriz Fuentes, and Alfonso Castro</i>	128
Contents Enforme: Automatic Deformation of Content for Multi-features without Information Loss <i>Hiroaki Tobita</i>	135
Authenticated Tangible Interaction using RFID and Depth-Sensing Cameras <i>Florian Klompmaker, Holger Fischer, and Helge Jung</i>	141
Generic Brain-computer Interface for Social and Human-computer Interaction <i>Julita de la Vega Arias, Christoph Hintermuller, and Christoph Guger</i>	145
A Conversational System to Assist the User when Accessing Web Sources in the Medical Domain <i>Marta Gatius and Tsetsegkhand Namsrai</i>	150
Face Detection CUDA Accelerating	155

<i>Jaromir Krpec and Martin Nemeč</i>	
User Attention in Mobile Devices <i>Pekka Isomursu, Minna Isomursu, and Mari Ervasti</i>	161
Semiautomatic Evaluation of Websites Usability <i>Eva Garcia, Antonio Garcia-Cabot, Luis de-Marcos, Salvador Oton, and Jose-Ramon Hilera</i>	165
Motion-sound Interaction Using Sonification based on Motiongrams <i>Alexander Refsum Jensenius</i>	170
Touchscreen Interfaces for Visual Languages <i>Michael Hackett and Philip T. Cox</i>	176
Design Guidelines for Hybrid 2D/3D User Interfaces on Tablet Devices - A User Experience Evaluation <i>Katri Salo, Leena Arhippainen, and Seamus Hickey</i>	180
A Usage-Centered Evaluation Methodology for Unmanned Ground Vehicles <i>Jurriaan van Diggelen, Rosemarijn Looije, Tina Mioch, Mark Neerincx, and Nanja Smets</i>	186
An Error Analysis Model for Adaptive Deformation Simulation <i>Umut Kocak, Karljohan Lundin Palmerius, and Matthew Cooper</i>	192
On the Evaluation of Auditory and Head-up Displays While Driving <i>Christina Dicke, Grega Jakus, Saso Tomazic, and Jaka Sodnik</i>	200
Evaluating the Usability and the Communicability of Grid Computing Applications <i>Cristian Rusu, Silvana Roncagliolo, Arturo Figueroa, Virginica Rusu, and Dorian Gorgan</i>	204
Practical Usability in XP Software Development Processes <i>Zahid Hussain, Martin Lechner, Harald Milchrahm, Sara Shahzad, Wolfgang Slany, Martin Umgeher, Thomas Vlk, Christina Koeffel, Manfred Tscheligi, and Peter Wolkerstorfer</i>	208
Emotion Recognition Through ANS Responses Evoked by Negative Emotions <i>Eun-Hye Jang, Byoung-Jun Park, Yeongji Eum, Sang-Hyeob Kim, Chul Huh, and Jin-Hun Sohn</i>	218
Identification of Optimal Emotion Classifier with Feature Selections Using Physiological Signals <i>Byoung-Jun Park, Eun-Hye Jang, Sang-Hyeob Kim, Chul Huh, and Jin-Hun Sohn</i>	224
Interacting with Navigation Devices: A Case Study <i>Javier Calle, Esperanza Albacete, Enrique Sanchez, and Dolores Cuadra</i>	230
Kalman Filter for Tracking Robotic Arms Using low cost 3D Vision Systems	236

*Enrique Martinez-Berti, Antonio-Jose Sanchez-Salmeron, and Francesc Benimeli*

Predicting Performance and Situation Awareness of Robot Operators in Complex Situations by Unit Task Tests 241  
*Tina Mioch, Nanja J. J. M. Smets, and Mark A. Neerincx*

Evaluation of Cognitive Effort in the Perception of Engineering Drawings as 3D Models 247  
*Florin Girbacia*

A Recommendation Method Based on Contents and User Feedback 251  
*So Ryoung Kim, Sang Min Choi, Yo Sub Han, and Lae Hyun Kim*

Developing a Human Computer Interaction Course for an Information Technology Major 256  
*Cynthia Lester*

Physical Instructional Support System Using Virtual Avatars 262  
*Tomoaki Ogawa and Yasushi Kambayashi*

Situated Cognitive Engineering: The Requirements and Design of Automatically Directed Scenario-based Training 266  
*Marieke Peeters, Karel van den Bosch, John-Jules Ch. Meyer, and Mark A. Neerincx*

Augmented Reality in Minimally Invasive Surgery 273  
*Lucio Tommaso De Paolis De Paolis and Giovanni Aloisio Aloisio*

Increased Cognitive Load in Resolution of Problems Caused by Human Error on New Aircrafts 278  
*Edgard Martins*

Using Social Media for Collaborative Learning in Higher Education: A Case Study 285  
*Na Li, Sandy El Helou, and Denis Gillet*

AlgoPath: A New Way of Learning Algorithmic 291  
*Estelle Perrin, Sebastien Linck, and Frederic Danesi*

Alleyoop: Interactive Information Retrieval System with Sketch Manipulations 297  
*Hiroaki Tobita*

Interactive Hand Gesture-based Assembly for Augmented Reality Applications 303  
*Rafael Radkowski and Christian Stritzke*

A Dance Training System that Maps Self-Images onto an Instruction Video 309  
*Minoru Fujimoto, Tsutomu Terada, and Masahiko Tsukamoto*

Interaction in Augmented Reality by Means of Z-buffer Based Collision Detection 315

*Yasuyuki Souma, Hidemi Yamachi, Yasuhiro Tsujimura, and Yasushi Kambayashi*

The Effect of Metacognition in Cooperation on Team Behaviors 319  
*Kohei Nonose, Taro Kanno, and Kazuo Furuta*

Educational Playability Analyzing Player Experiences in Educational Video Games 326  
*Amer Ibrahim, Francisco Luis Gutierrez Vela, Jose Luis Gonzalez Sanchez, and Natalia Padilla Zea*

User Experience: Buzzword or New Paradigm? 336  
*Dominique Scapin, Bernard Senach, Brigitte Trousse, and Marc Pallot*

Enhancing Automatic Detection of Frustration Induced During HCI with Moment-based Biosignal Features 342  
*Dimitris Giakoumis, Dimitrios Tzovaras, and George Hassapis*

Adaptivity Considerations for Enhancing User-Centric Web Experience 348  
*Marios Belk, Panagiotis Germanakos, Panagiotis Zaharias, and George Samaras*

Modality Preferences of Different User Groups 354  
*Benjamin Weiss, Sebastian Moller, and Matthias Schulz*

Users' Trust and Secure Feeling towards Cloud Services 360  
*Kaarina Karppinen*